



ACME Performance Group Report Out

Phil Jones



Discussions/Takeaway

- Lots of technical details/interactions
 - Even "solved" issues
- Integration issues
 - RRTMGP
 - GPU dev on ocean
 - Many related projects
- Information sharing
 - Benchmark information needs to be better aggregated
- Work/goals stay the same
 - Keep plugging away at performance bottlenecks
 - Need to work more toward advanced architectures
- Finding that "SE/POC" work still taking much of our time



